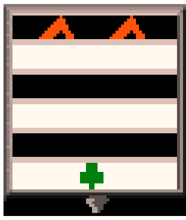
Die familiewapen

Die pragtige prentjie wat U hiernaas begroet is inderwaarheid niks meer as net dit nie; d.w.s. 'n pragtige prentjie. Dit mag dalk 'n terleurstelling wees vir al die Potgieter families in Suid Afrika, maar ongelukkig is daar geen Potgieter familiewapen by die Buro van Heraldiek in South Afrika geregestreer nie.

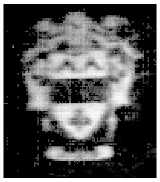
Die familiewapen wat hier aangetoon word is gebaseer op die familiewapen wat deur Dr. Pama in die Groot Suid-Afrikaanse familienaamboek gepubliseer was. Pama beweer dat die familiewapen in 1946 deur 'n Potgieter familie aangeneem was. Hierdie feit is nie heeltemal waar nie, aangesien Pama slegs 'n familiewapen wat in 1946 in 'n artikel in "Die Brandwag", onder die opskrif "Afrikaner ken uself", gepubliseer was.

'n Reeks van genealogiese artikels was deur N.H. Theunissen in Die Brandwag gepubliseer tesame met 'n familiewapen met die uitsluitlike doel om die artikels meer interesant te maak. Theunissen het nie intensiewe navorsing oor die familiewapens gedoen nie, maar eerder 'n familiewapen wat deur 'n familie met dieselfde naam in gebruik was in Europa, met sekere klein veranderinge gebruik.



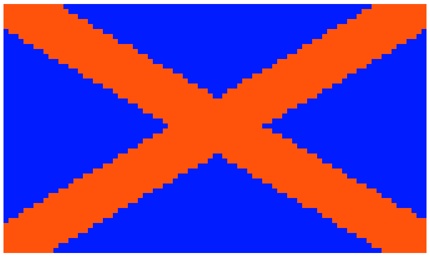
Pama beweer verder dat die Suid-Afrikaanse familiewapen gebaseer is op 'n Netherlandse weergawe met drie swart en drie silwer horisontale balke, met rooi driehoeke wat op die boonste swart balk ingelê is. Patrick van Griethuysen van Den Haag, Nederland, het vasgestel dat die wapen soos deur Pama gebruik oorspronklik gedra is deur 'n burgermeester van Elburg. Geen verband tussen daardie familie en die Suid-Afrikaanse familie kon nog bewys word nie.

Theunissen mag ook dalk 'n ander familiewapen gebruik en aangepas het. Hierdie wapen is in Europe in gebruik en is soortgelyk aan die een wat op die voorblad aangetoon word, behalwe dat die driehoeke aan die bokant swart is. Geen Potgieter in Suid Afrika kan egter eenvoudig enige van hierdie familiewapens opeis as sy of haar familiewapen nie.



Die gebruik van die Suid Afrikaanse (ongeldige!) familiewapen het sodanig veralgemeen dat dit selfs op die grafsteen van Andries Hendrik Potgieter (die Kommandant-generaal) verskyn.

Ek het verskeie opmerkings ontvang van besoekers aan my web bladsye oor ander weergawes van die familiewapen. Meeste van hierdie wapens het klein variasies gehad in die mantel en die rigting van die helm. Hierdie verskille dui egter slegs op variasies in die styl van die kunstenaars en dui nie werklik 'n verskillende familiewapen aan nie. Die goue randjies en silwer sterre wat ek op die prentjie aangebring het is slegs kosmeties. Dit kon dalk enige waarde in die verlede gehad het, maar die basiese ontwerp van die skild is die enigste ware aanduidings van 'n nuwe familiewapen.



Die Potgieter familie in Suid Afrika kan egter wel aanspraak maak daarop dat 'n lid van hierdie familie wel 'n erkende vlag van sy eie gedra het. Toe Andries Hendrik Potgieter die Voortreekers uit die Kaap Kolonie gelei het, het hy 'n vlag met hom saamgeneem. Hierdie vlag het 'n rooi kruis met 'n blou agtergrond gehad. Later is die vlag, wat eers as die "Potgieter vlag" bekend was, deur die Transvaalse trekkers aanvaar as simbool en herdoop

as die "Voortrekker vlag". Op 24 Oktober 1874 is die Vierkleur van Die ZAR deur die Kruisvlag vervang. Omdat staatspresident T.F. Burgers graag die Voortrekkervlag in ere wou herstel , het die Volksraad van die ZAR op hierdie dag die bestaande landsvlag, die Vierkleur, deur hierdie nuwe vlag vervang. Dit het bestaan uit 'n oorhoekse rooi kruis op 'n blou agtergrond. Pres. Burgers het om heraldiese redes 'n wit streep ingevoeg ten einde die rooi kruis van die blou agtergrond te skei.

(c) Eric Swardt, 1999.
swardte@icon.co.za

"Dragon Warrior VII" - Ancient Fane Portal Map (RazJM(at)juno.com)

NOTE: Please do not distribute this guide without leaving my name at the top. If anyone sees this guide elsewhere under another name, please let me know, and I will have fun with the fool who stole my precious work. Bwa-ha-ha!

Created On: 12/31/01
Updated On: 01/04/01
Latest Update: 01/05/01

May the babbling begin...

Ah, I was stuck between a rock and a hard place. You see, I'd acquired a new party member, and was about 100 hours into DWVII. What happened? Well, I did not know where to go next. It seemed that I had collected all of the shards which I could have, so I must have placed them in a pedestal without knowing. I remembered doing something like that, and then returning, because my newest party member had mastered a class and I wanted to take him back to Dharma to give him a new one.

As a result of my troubles -- not knowing what portal to take, what shards to get, where to go next -- I decided to map out the Ancient Fane. Though I am aware that the strategy guide for DWVII has a map in it, I have not purchased that guide, and I do not plan to. I thought of running to the store to copy down the information from it for my own personal use, but decided it would be more fun and helpful to others to create a digital version of the same thing (without copying it out of Prima's book and thereby giving their lawyers warrant to come beat me).

However, it has its limitation: I have not yet beaten the game, so the listing is incomplete. I do not plan on peeking at Prima's guidebook to complete it, but would rather complete it as I make progress through the game. Please DO NOT send me any E-Mails saying the names of the rest of the cities: this is a kind of marker -- you know, "been there, done that" -- for me personally, so I will not add in the names of cities I have yet to visit. This is a WORK IN PROGRESS.

I hope it can be of some help to, well, whoever is reading this guide right now!

UPDATE NOTE: I am suspicious of the fane at this point. I have some "Mysterious Shards" and do not yet know where they go. Also, I am at the kingdom of Coastal but I have not conquered its troubles yet. So I do not know what happens after that is done. This guide remains "unfinished" until I learn as to whether it is done or not.

VIEWING NOTE: You will want to maximize the size of this window. This document was written using the Fixedsys font, whose name is self-explanatory. It is highly reccomended that you view this in Fixedsys or in some other fixed font so it will display properly, else you will have a jumbled mess.

```
          Red Room                                                Yellow Room
______________________________
______________________________
|  _________     _________   |                         |  _________     _________
 |
| |  Engow  |   | Loomin  |  |                         | | Rexwood |   |  Fabres |
 |
|  ---------     ---------   |                         |  ---------     ---------
```

```
 |
|                             |                          |
 |
|        _________            |__________________________|        _________
 |
|       | Litorud |           |                          |       |  Dune   |
 |
|        ---------            | Warp Temples, World Map  |        ---------
 |
|                             |                          |
 |
|  _________     _________    |__________________________|  _________     _________
 |
| | Mardra  |   | Verdham |   |                          | |  Krage  |   |  Avon   |
 |
|  ---------     ---------    |                          |  ---------     ---------
 |
|                             |                          |
 |
|                             |                          |
 |
------------------------------
------------------------------
           |     |                                             |     |
______________________________
______________________________
|  _________     _________    |                          |  _________     _________
 |
| |  Orph   |   | Probina |   |                          | |  Dialac |   | Falrish |
 |
|  ---------     ---------    |                          |  ---------     ---------
 |
|                             |                          |
 |
|        ___________          |__________________________|        ___________
 |
|       |No Pedestal|         |                          |       |No Pedestal|
 |
|        -----------          |                          |        -----------
 |
|                             |                          |
 |
|  _________     _________    |________         ________|  _________     _________
 |
| |  Deja   |   | Gorges  |   |        |       |        | | Dharma  |   | Coastal |
 |
|  ---------     ---------    |        |       |        |  ---------     ---------
 |
|                             |        |       |        |
 |
|                             |        |       |        |
 |
------------------------------
------------------------------
         Green Room                                              Blue Room
```

NAME NOTES: Deja is where you will meet up with/had met the Deja Tribe. Falrish is the name of the city by Falrod castle. Avon is where the flood will take/took place. Verdham is where the first famous herb garden is located.

LEGAL NOTES: "Dragon Warrior/Quest VII" is (C) the good ol' folks at Enix. Sony PlayStation is (C) the not-so-good-ol'folks at Sony.

Yeah, I didn't mention the PlayStation until now, but now I did. Foo'. Prima is (C) Prima, too. For good measure, Microsoft is (C) Microsoft, IBM is (C) IBM, and if you're using a Mac, worry not, for Macs are (C) Macintosh/Apple. I wonder who has the copyright on my hat...